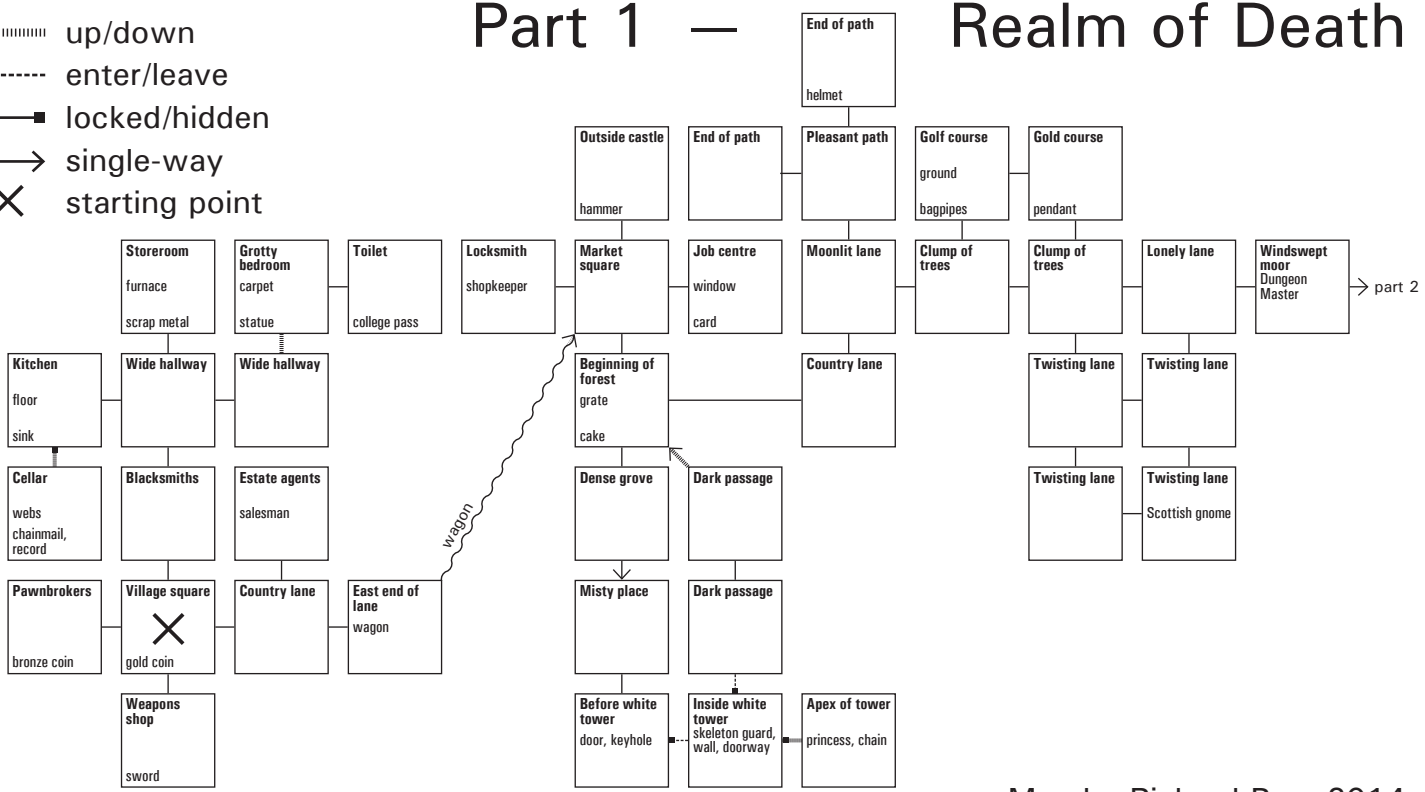
Legend

Room name
static objects
portable objects

up/down
enter/leave
locked/hidden
single-way
starting point

Jason Nicholl's
Conman the Barbaric
Part 1 — Realm of Death

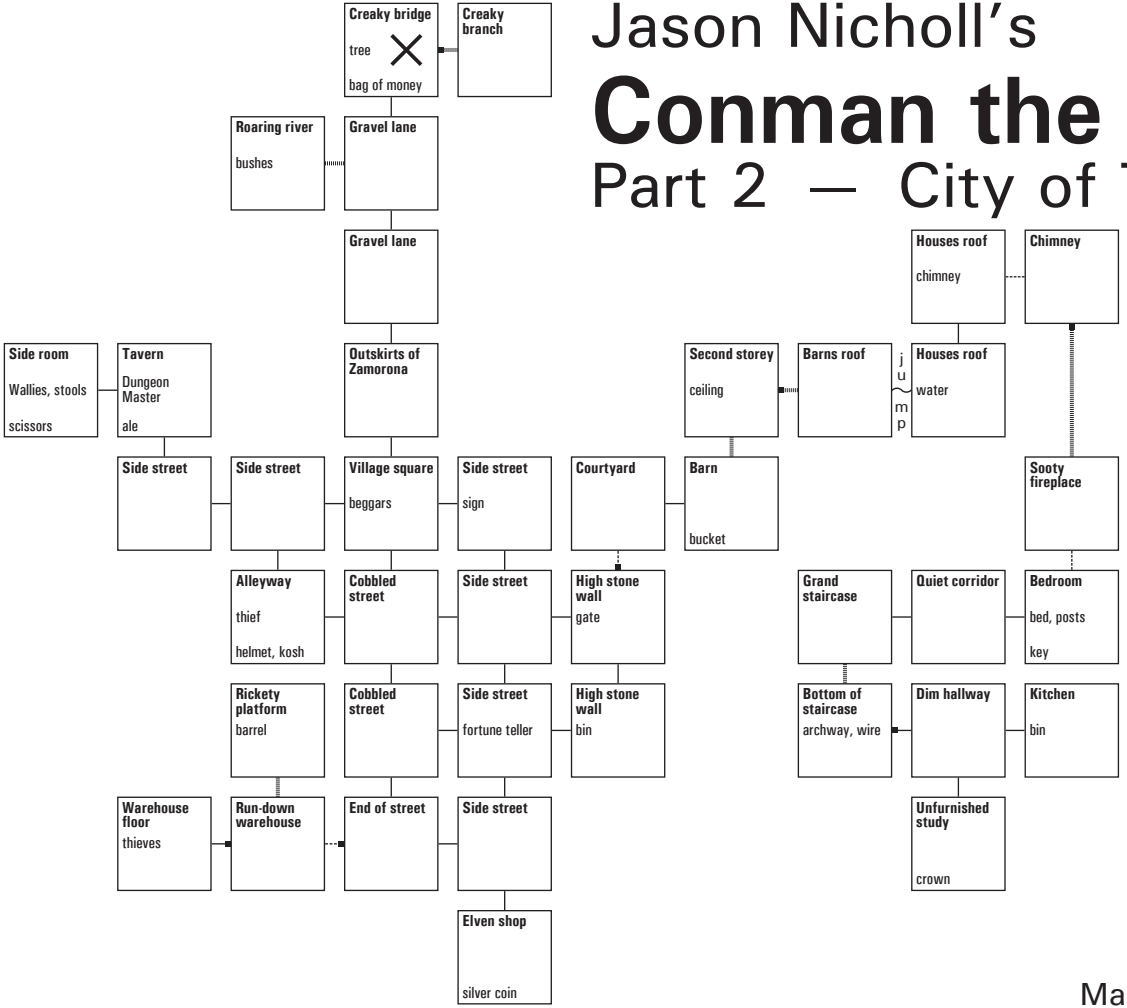


Map by Richard Bos, 2014

Jason Nicholl's

Conman the Barbaric

Part 2 — City of Thieves



Legend

Room name
static objects
portable objects

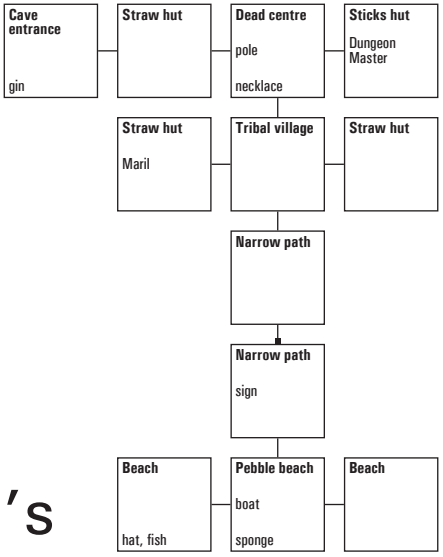
up/down
enter/leave
locked/hidden
single-way
starting point

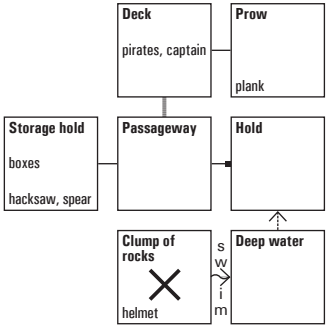
Map by Richard Bos, 2014

Legend

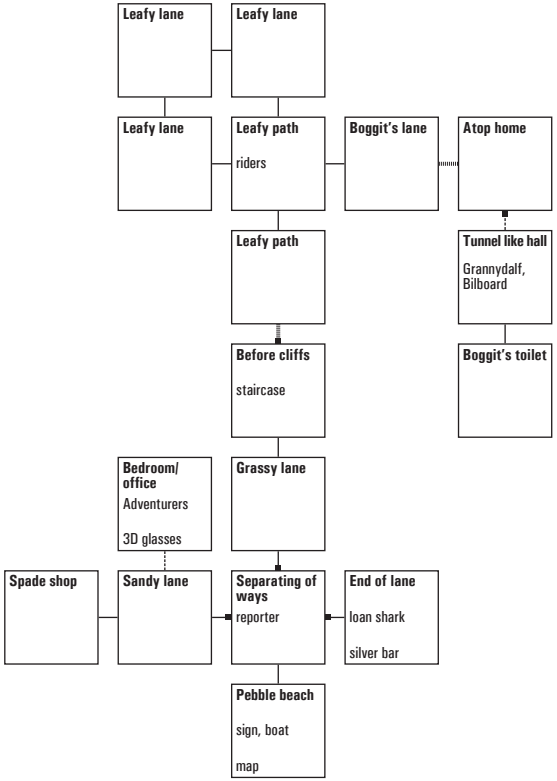


up/down
enter/leave
locked/hidden
single-way
starting point





Map by Richard Bos, 2014



Jason Nicholl's **Conman the Barbaric**

Part 3 — Seas of Blood