The next few pages contain questions that even tough players ask (when they're stuck!) along the lines of 'What do I use the XXX for?'

If you really are stuck, you can find a hint number by looking up a particular clue. Once you know the number, type HELP <RETURN> at the prompt. The computer will ask you which number you want.

Type the number then press <RETURN>. Once you've read that hint, the computer will ask if you want another Hint from that set, i.e. on the same topic. If you do, press Y <RETURN>. If you don't, press N <RETURN> and you'll be dropped back into the game.

Each hint contains about three clues on the topic you've chosen.

- How do I stop the tape from being erased? - Hint 1
- How do I stop the tape from being erased before the information is gone? - Hint 2
- How do I get information from the tape? - Hint 3
- How do I open the safe? - Hint 4
- How do I determine the code for the safe? - Hint 5
- How do I avoid meeting the couple? - Hint 6
- How do I use the terminal in Russell's room? - Hint 7
- How do I long in to the computer in Russell's room? - Hint 8
- What do I do when I've logged in to the computer in Russell's room? - Hint 9
- How do I get into Burnside's office? - Hint 10
- How do I avoid the guard when he comes up to the top floor? - Hint 11
- What is the significance of the bin in Conway's office? - Hint 12
- How do I use the terminal in Gibbs' office? - Hint 13
- How do I log in to the computer in Gibbs' office? - Hint 14
- How do I turn on the fire? - Hint 15
- How do I find a password for the computer in Gibbs' office? - Hint 16
- What do I do when I've logged in to the computer in Gibbs' office? - Hint 17
- How do I avoid the guard when he comes downstairs? - Hint 18
- How do I prevent Brauer's office from being locked up? - Hint 19
- How do I open the chest in Brauer's office? - Hint 20
- How do I open the safe in the archive room? - Hint 21
- How do I get out of the archive room? - Hint 22
- How do I get into Mrs Hamilton's room without being attacked by the dog? - Hint 23
- How do I avoid making the guard suspicious after disposing of the dog? - Hint 24
- How do I get out of the building? - Hint 25
- How do I return upstairs past the guard? - Hint 26
- Which key opens the door to Burnside's office? - Hint 27
- How do I avoid tripping over in Burnside's office? - Hint 28
- How do I get into Ramnaujan's laboratory? - Hint 29
- How do I get downstairs after leaving Ramnaujan's laboratory? - Hint 30
- How do I get back into the Zoo? - Hint 31
- How do I see what's happening in Murchiston's office? - Hint 32
- Can I do anything else in Murchiston's office? - Hint 33
- How do I avoid the guard on leaving Mrs Hamilton's room? - Hint 34
- How do I read what's on the disk? - Hint 35
- How do I get out of the Zoo for the second time? - Hint 36
- Who is the transmission from? - Hint 37
- What do I do after leaving the Zoo finally? - Hint 38
- How do I pay the taxi driver? - Hint 39
- What do I do at the mole's house? - Hint 40
- How do I decipher the secret message? - Hint 41
- What do I do with the information on the sweet wrapper? - Hint 42
- What do I do if the pub is closed? - Hint 43
- What do I say to Cayley and Hardy when I meet them in the pub? - Hint 44
- How do I use any specific object in the game? - Hint 45