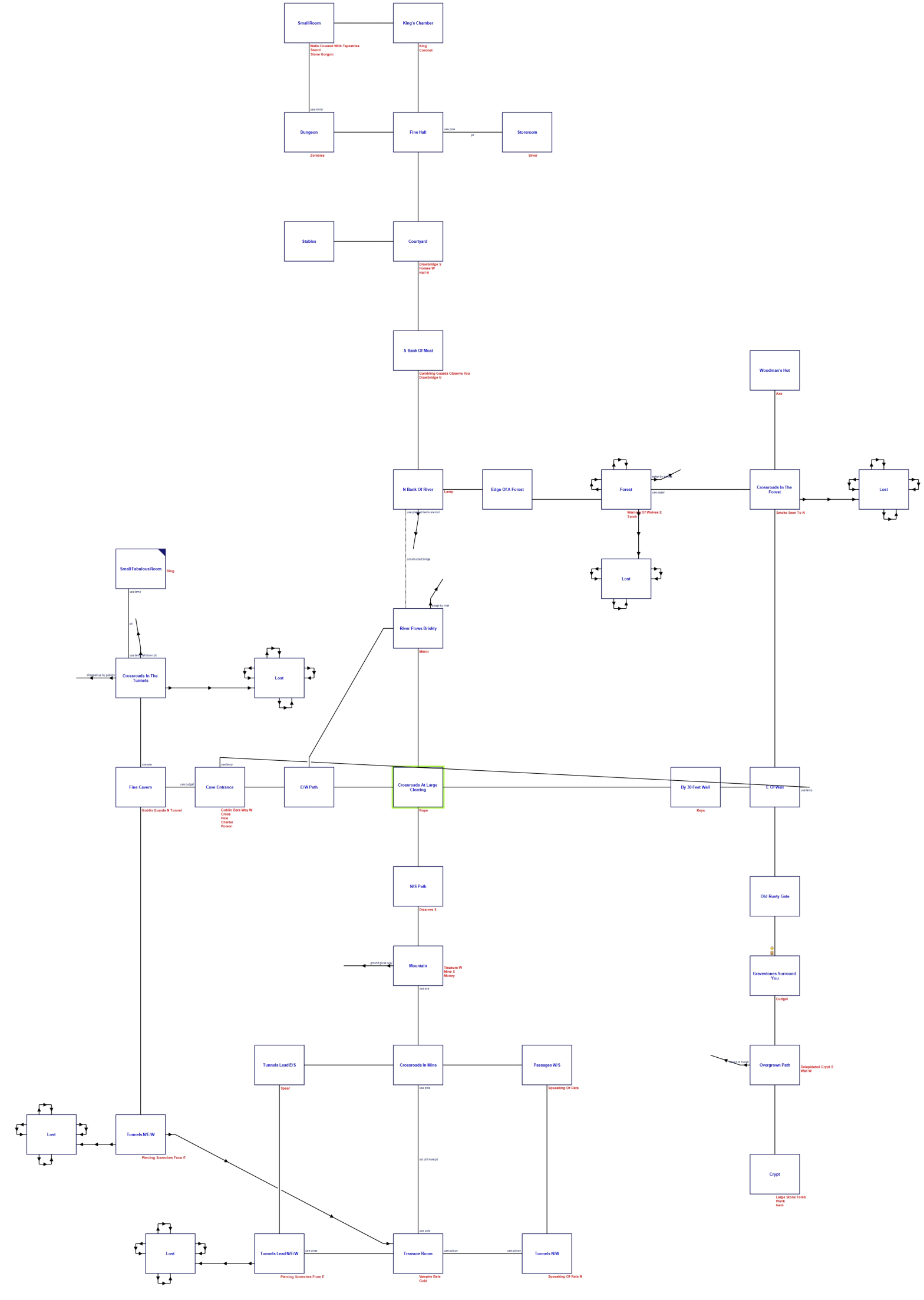

Small Room
King's Chamber
Walls Covered With Tapestries
Sword
Stone Gorgon
King
Coronet
use mirror
Dungeon
Fine Hall
use pole
pit
Storeroom
Zombies
Silver
Stables
Courtyard
Drawbridge S
Horses W
Hall N
S Bank Of Moat
Gambling Guards Observe You
Drawbridge U
Woodman's Hut
Axe
N Bank Of River
Lamp
Edge Of A Forest
Forest
use spear
Warning Of Wolves E
Torch
Crossroads In The Forest
Smoke Seen To N
Lost
use pole and items are lost
constructed bridge
Lost
Small Fabulous Room
Ring
use lamp
pit
use lamp and fall down pit
River Flows Briskly
Mirror
Crossroads In The Tunnels
chained up by goblins
Lost
use axe
use lamp
Fine Cavern
use cudgel
Cave Entrance
E/W Path
Crossroads At Large Clearing
By 30 Feet Wall
Keys
E Of Wall
use lamp
Goblin Guards N Tunnel
Goblin Bars Way W
Cross
Pole
Charter
Poison
Rope
N/S Path
Dwarves S
Old Rusty Gate
ground gives way
Mountain
Treasure W
Mine S
Money
use axe
Gravestones Surround You
Cudgel
Tunnels Lead E/S
Crossroads In Mine
Passages W/S
Overgrown Path
Delapidated Crypt S
Wall W
Spear
use pole
Squeaking Of Rats
Lost
Tunnels N/E/W
Piercing Screeches From E
old drill hole/pit
Crypt
Large Stone Tomb
Plank
Gem
use pole
Lost
Tunnels Lead N/E/W
use cross
Treasure Room
use poison
use poison
Tunnels N/W
Piercing Screeches From E
Vampire Bats
Gold
Squeaking Of Rats N